

GENERAL SPECIFICATIONS

Bore Diameter:	20 mm (0.8")
Total Length:	43 cm (17")
Total Weight:	Steel: 3.1 kg (6.8 lbs) Titanium: 1.8 kg (4.0 lbs)
Height on Stand:	38 cm (15") Maximum
Composition:	Steel: Stainless Steel and Aluminium Titanium: Titanium, Stainless Steel and Aluminium
Ignition Voltage:	24 volts; 1 amp
Laser System:	20 mm Single or Dual Laser Pointer
Liquid Projectile:	100 mL (3.4 oz.)
Liquid Load:	100 mL (3.4 oz.)
Peak Liquid Projectile Velocity:	459 m/s (1,506 ft/s)
Kinetic Energy:	7.2 kj
Recoil Impulse:	45.9 N.s
Vertical Adjustment:	180°
Horizontal Adjustment:	360°, for multi-purpose positioning
Barrel Composition:	Steel: Stainless Steel Titanium: Titanium
Barrel Length:	38 cm (15")
Barrel Weight:	Steel: 2.4 kg (5.3 lbs.) Titanium: 1.4 kg (3.1 lbs.)



20mm Neutrex Disrupter - on Stand

DESCRIPTION

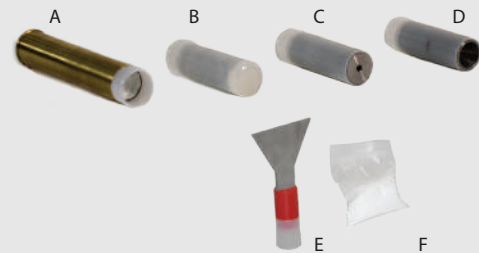
The original disrupter that led Proparms Ltd. to become a world leader in disruption. The 20mm Neutrex is one of the most reliable and versatile disrupters available. Engineered in both steel and titanium, it is built to excel in a wide range of applications, from land-based missions to underwater operations. Whether deployed mounted on a robot or dismounted on a stand, this disrupter is effortless to operate and requires no tools for its simple and quick 2 ½ minute setup and loading.

The recommended maximum standoff distance is 3 meters (10 ft.) for water shots, depending on the target.

Disruption innovation at the highest standard. Trust the 20mm Neutrex for unmatched effectiveness and proven reliability!

AMMUNITION

- A - Electrically Primed Cartridge (Low, Medium & High Velocity)
- B - 20 mm Avon Frangible (De-Armer)
- C - 20 mm Flathead Steel Slug (De-Armer)
- D - 20 mm Enhanced Chisel Head Steel Slug (De-Armer)
- E - 20 mm Spade (De-Armer)
- F - Gel Shot



Ammunition is not included as part of the system. Warranty valid only with the use of Proparms ammunition.

ACCESSORIES



P2 Blasting Machine



Wire Wheel



Bore Sight Laser



20mm Single Laser Pointer



20mm Dual Laser Pointer



Knapsack